

FEATURE FILM | FAMILY FANTASY ADVENTURE | CONTINUING
UNIVERSE

THE BOY WHO SAVED ODIN

A fourteen-year-old Danish mythology
nerd is dragged into Asgard and
becomes the gods' last chance.

The first adventure is complete. The realms remain open.

A READ-A-FILM STORY BY BJARNE O. HENRIKSEN



THE HOOK

His birthday surprise arrives in a goat-drawn chariot.

Oskar thinks Thor is a rented actor.
Then the chariot takes off.

*Modern schoolyard comedy collides with
mythic destiny.*

A READ-A-FILM STORY BY BJARNE O. HENRIKSEN





THE ENGINE

The joke becomes the weapon.

Oskar's superpower is not muscles or magic. It is everything he knows about the myths everyone else has forgotten.

A nerd's obsession becomes the key to saving the universe.

OSKAR

The boy who knows every myth — except his own.

Thunder-phobic. Brilliant. Socially hopeless. Forced to become brave while still being scared.

He does not become less ridiculous. He becomes braver.

A READ-A-FILM STORY BY BJARNE O. HENRIKSEN



TRUD

The impossible girl becomes real.

The goddess from Oskar's imagination becomes a fierce ally with her own will, wounds and courage.

She is not the prize. She is the test.

A READ-A-FILM STORY BY BJARNE O. HENRIKSEN





THE WORLD

The Nine Realms as a family fantasy battlefield.

Asgard. Bifrost. The Iron Forest. Hel.
Jotunheim. Loki's cave. The World
Tree.

*A mythic universe with the pace of an
adventure ride.*

A READ-A-FILM STORY BY BJARNE O. HENRIKSEN



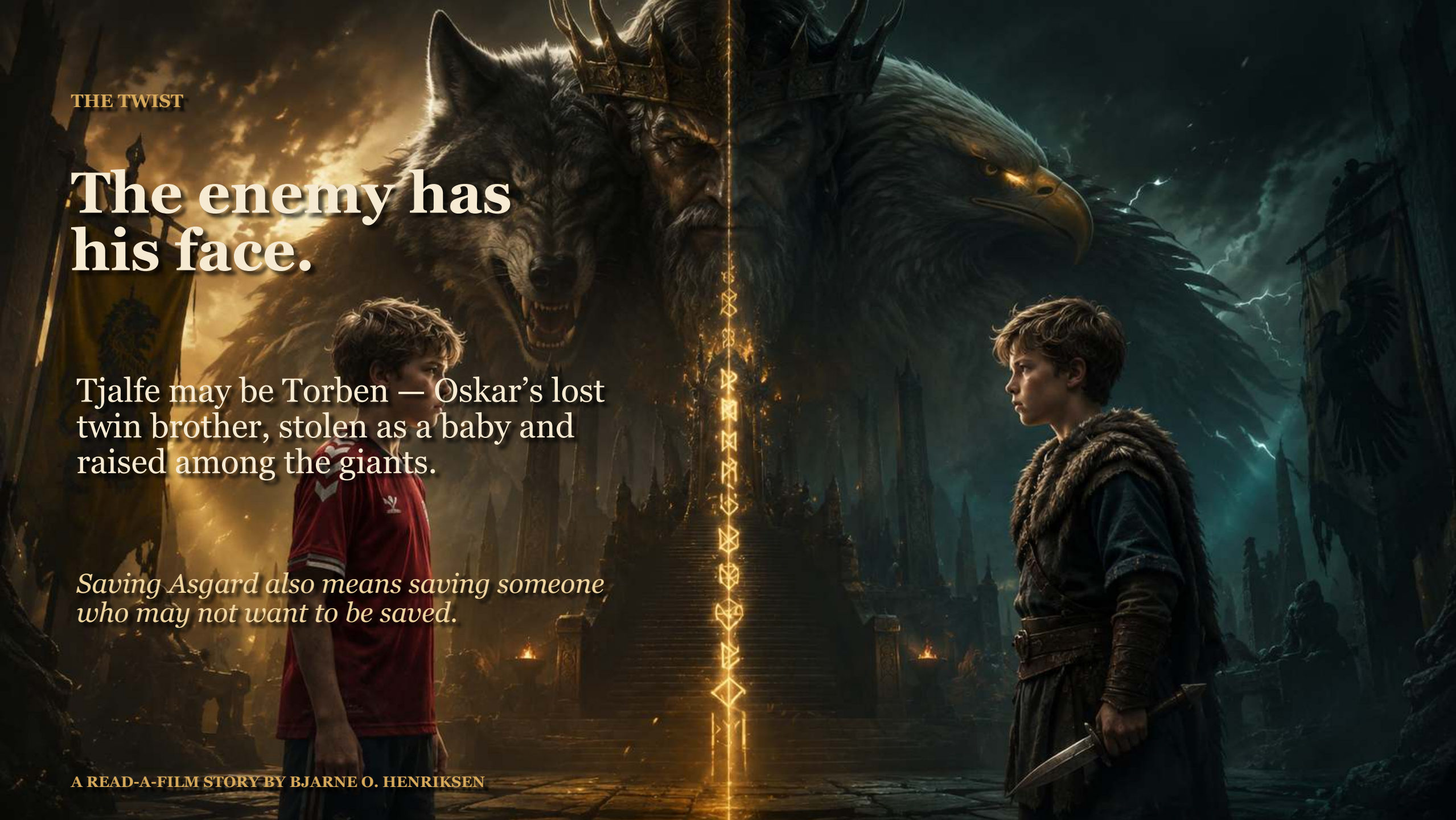
THE QUEST

The apples must be saved before the gods grow old.

The source of divine youth is
threatened — and the fate of Asgard
glows in a leather satchel.

*A treasure hunt where the treasure keeps the
gods alive.*

A READ-A-FILM STORY BY BJARNE O. HENRIKSEN



THE TWIST

The enemy has his face.

Tjalfe may be Torben — Oskar's lost twin brother, stolen as a baby and raised among the giants.

Saving Asgard also means saving someone who may not want to be saved.

A READ-A-FILM STORY BY BJARNE O. HENRIKSEN



SET PIECES

Big mythology. Fast comedy. Real danger.

Goat-chariot abductions.
Shapeshifters. Hel. Loki. Giants
at the walls. A boy with a phone
in a world before phones.

Spectacle with a comic pressure point.

STONE ISLAND
TONE & POSITIONING

A four-quadrant fantasy with a sharp comic brain.

In the conversation with Percy Jackson,
How to Train Your Dragon and The
NeverEnding Story — through a
distinctly Scandinavian mythic world.

*Wonder, danger and laughter in the same
breath.*

A READ-A-FILM STORY BY BJARNE O. HENRIKSEN



CONTINUATION POTENTIAL

The first adventure ends. The realms do not.

Trud can still reach him. Torben's fate remains alive. Utgard-Loki survives. Oskar now belongs to two worlds.

A complete first film that opens a larger continuing saga.

A READ-A-FILM STORY BY BJARNE O. HENRIKSEN

CREATOR

BJARNE O. HENRIKSEN

Creator of Gøngehøvdingen. Writer of Ørnens Øje / Eye of the Eagle. Award-winning storyteller of cinematic, audience-facing adventure.

A Read-a-Film property built to be seen as it is read.

A READ-A-FILM STORY BY BJARNE O. HENRIKSEN

