

HISTORICAL FAMILY ADVENTURE • READ-A-FILM PROSE STORY

FATAL FRIENDSHIP

Pitch Deck

A prince. A kitchen boy.
A kingdom saved by the one bond
no crown can command.

HOOK



When a prince is raised to trust no one, Denmark's fate may depend on the one boy he betrays.

FATAL FRIENDSHIP is a sweeping, entertaining family adventure about two boys separated by rank, war, fire, and amnesia - and forced together again inside a castle full of conspirators.

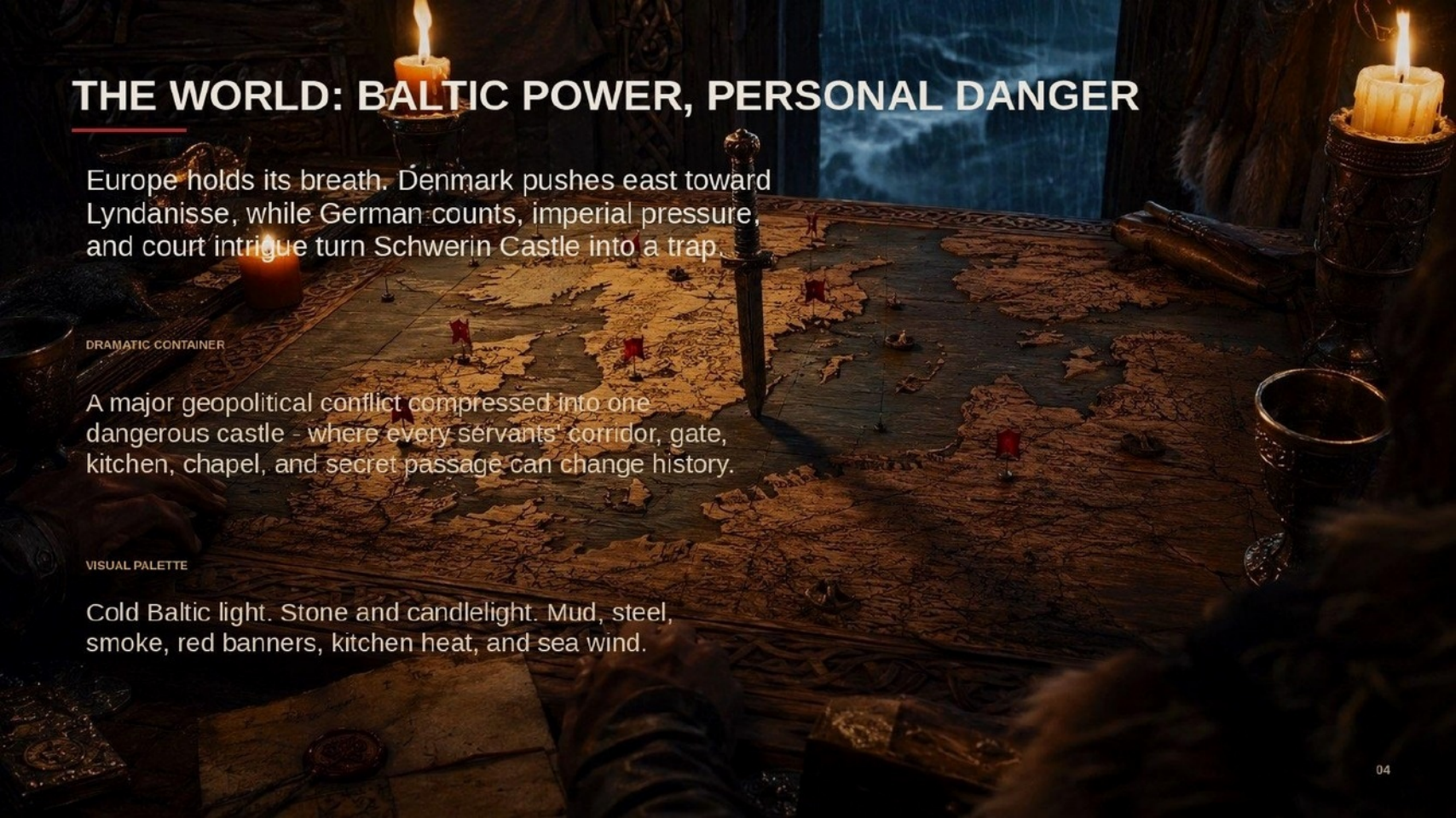
LOGLINE

A traumatized heir to the Danish crown and the amnesiac kitchen boy who once saved his life must rebuild their friendship inside a castle full of intrigue before an imperial assassin kills both the king and his son - and changes Denmark's fate.

STORY PROMISE

An adventure where soup, pepper, a bent fork, a herring, and a bird become every bit as decisive as swords, crowns, and armies.

THE WORLD: BALTIC POWER, PERSONAL DANGER



Europe holds its breath. Denmark pushes east toward Lyndanisse, while German counts, imperial pressure, and court intrigue turn Schwerin Castle into a trap.

DRAMATIC CONTAINER

A major geopolitical conflict compressed into one dangerous castle - where every servants' corridor, gate, kitchen, chapel, and secret passage can change history.

VISUAL PALETTE

Cold Baltic light. Stone and candlelight. Mud, steel, smoke, red banners, kitchen heat, and sea wind.

YOUNG VALDEMAR

A boy raised to become king before he was allowed to become himself.

He wears the armor too well, carries fear too quietly, and has absorbed his father's creed too deeply: trust no one but yourself. His journey is not about learning courage. It is about learning judgment.

CHARACTER ARC

Obedience → distrust → betrayal → choice → friendship.



ASKE

A kitchen boy who has lost his name - but not his instinct to survive.

Former squire. Amnesiac survivor. Future cook. Aske brings speed, humor, and heart - the common-born boy who again and again refuses to stay where the world has placed him.

HIS WEAPONS

Soup. Pepper. Improvisation. Loyalty.

FRIENDSHIP AS THE ENGINE

Two boys become blood brothers -
and must later decide whether that oath
matters more than a crown.

The story is driven by an emotional question: Can
Valdemar trust the boy his father taught him to suspect
and can Aske forgive the prince who keeps betraying him?

This is not friendship as decoration. It is friendship as
survival.

THE CONSPIRACY

A castle full of loyalty. Not a shred of proof.

Count Henrik plays Denmark and the Emperor against each other until the intrigue grows beyond his control. Wolfgang waits for violence. Schwartzkopf and Iron-Nose hunt the boys. And Countess Lia arrives with a serpent ring and a private revenge.

THREAT CURVE

Political pressure becomes murder inside the royal bedchamber.





COUNTESS LIA



BEAUTY.
INTELLIGENCE.
DANGEROUS
CONSEQUENCES.

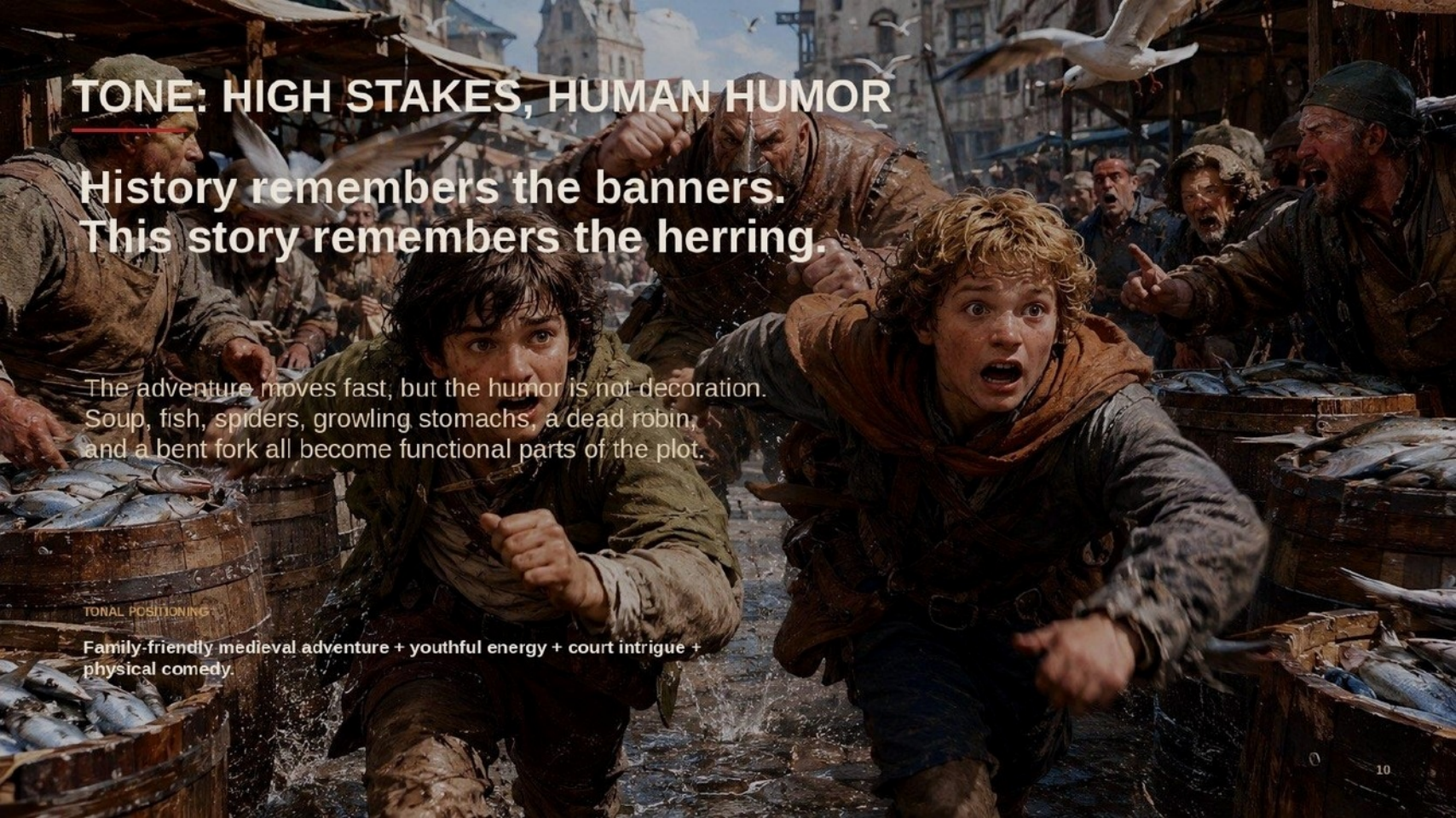
Not a villain driven by
greed. A weapon forged by
grief.



Lia gives the finale its dangerous emotional weight: a woman carrying an old wound into the bedchamber of power — who no longer remembers the girl she was before the war destroyed her world.

Her charm opens doors. Her intelligence sees the game. Her pain makes her unpredictable.

In a world of princes, generals and traitors, Lia is the one no one sees coming.



TONE: HIGH STAKES, HUMAN HUMOR

**History remembers the banners.
This story remembers the herring.**

The adventure moves fast, but the humor is not decoration. Soup, fish, spiders, growling stomachs, a dead robin, and a bent fork all become functional parts of the plot.

TONAL POSITIONING

Family-friendly medieval adventure + youthful energy + court intrigue + physical comedy.

SIGNATURE SEQUENCES

- Reval: friendship shattered by mistaken identity
- The escape through the manure heap and forest pursuit
- The herring market and the chase with Iron-Nose
- Kitchen intrigue: soup, pepper, and spiders
- The coronation and the impossible judgment
- Secret passages and tunnels
- The burning royal hall

Every sequence is visual, readable, and immediately cinematic - action and character in the same movement.

STORY ARC

From conquest to captivity to coronation - the plot keeps narrowing until friendship is the only way out.

Act I: Reval separates the boys and breaks Valdemar's will.

Act II: Schwerin turns them into strangers, then brothers again.

Act III: The crown makes Aske a suspect and Valdemar his judge, just as Lia moves against the king.

The climax forces Valdemar to choose his own heart over his inherited fear.

THE EMOTIONAL PAYOFF

"Yes, you can trust people.
You can trust your friends.
Your real friends."

The male doesn't just defeat an assassin. He overturns the king's central belief and proves the story's thesis through action: crowns can rule kingdoms, but people save them.

The emotional victory lands before the historical legend begins.



AUDIENCE & FORMAT

A broad family adventure with appeal for children, teens, and adults.

The story is built for readers and viewers who want scale, humor, danger, and a clear emotional engine - not heavy historical exposition, but history made immediate through character.

STRENGTH AS A PROPERTY

Read-a-Film prose already carries scenes, cuts, sound, action, and dialogue toward the screen.

COMPARABLE TO

A sweeping family adventure with humor, heart, suspense, and medieval danger.



EYE OF THE EAGLE

Danish adventure spirit, a young hero, and a strong Nordic identity.



RONJA, THE ROBBER'S DAUGHTER

Nature, courage, friendship, and a powerful emotional adventure.



WILLOW

Classic adventure tone, humor, danger, and broad audience appeal.



FATAL FRIENDSHIP combines historical adventure, humor, and emotionally driven friendship in a broad family film for contemporary audiences.

What is Read-a-Film Prose?

A storytelling form that lets the reader see the film while reading the story.

- ✦ Action-driven prose with cinematic rhythm and visual clarity
- ✦ Not a novel. Not a treatment. Not a screenplay.
- ✦ Built from scenes, behavior, images, sound, and pace
- ✦ Makes the story easy to experience for both readers and industry professionals
- ✦ The story is also available as a screenplay

A reading experience where
the film plays inside your head.





WHY THIS STORY / WHY NOW

A Danish legend retold
through the friendship history
forgot to write down.

Bjarne O. Henriksen is the creator of one of Denmark's biggest TV successes, *Gengsehøvdingen*, and wrote the original story and screenplay for *Eye of the Eagle*. *FATAL FRIENDSHIP* continues that adventure tradition in a new Read-a-Film story: cinematic prose that lets decision-makers see the film before it is produced.

FATAL FRIENDSHIP
Read-a-Film prose story